Buzz off

Pitch Pack

Diogo, Sophie, Julienne, Kwest :)

Credits

- 1 Diogo Da Silva Craveiro
- **2** Sophie Renton
- **3** Julienne Manticahon
- **4** Kwest Walker

Log-line and Synopsis

Log line

Attic cleaning duties turn into an epic battle for a young girl when a bodacious queen bee insists on protecting her hive.

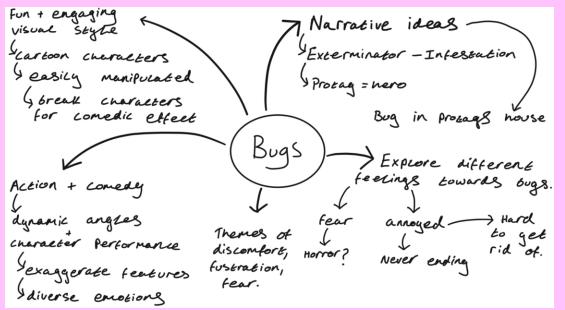
Synopsis

Dani, an 11-year-old girl, is super annoyed when her dad makes her clean the attic before karate class. But hey, a new video game is at stake! Armed with her cleaning supplies, she climbs the rickety ladder to the attic. Suddenly, she stumbles upon a queen bee and her hive, ready to defend their turf. They have a grand showdown featuring makeshift weapons and some serious parkour moves!

Target audience

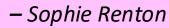
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Research & Development



– Kwest Walker







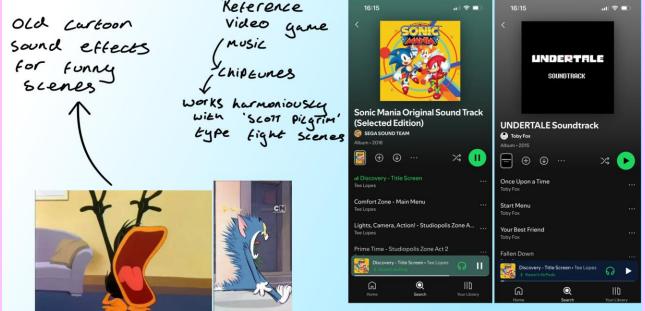


- Sophie Renton

Research & Development



- Sophie Renton



– Kwest Walker

Concept art

– Sophie Renton

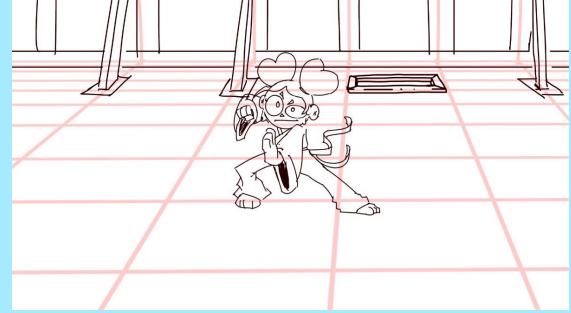




- Sophie Renton







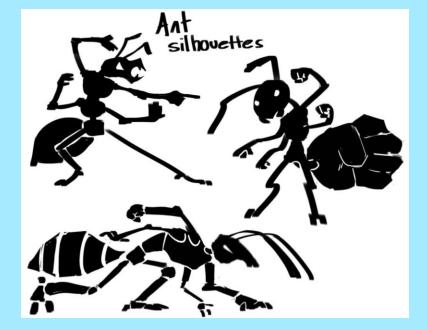
– Sophie Renton

– Julienne Manticahon

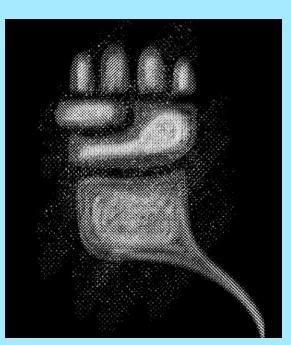




– Julienne Manticahon







– Kwest Walker

Character designs







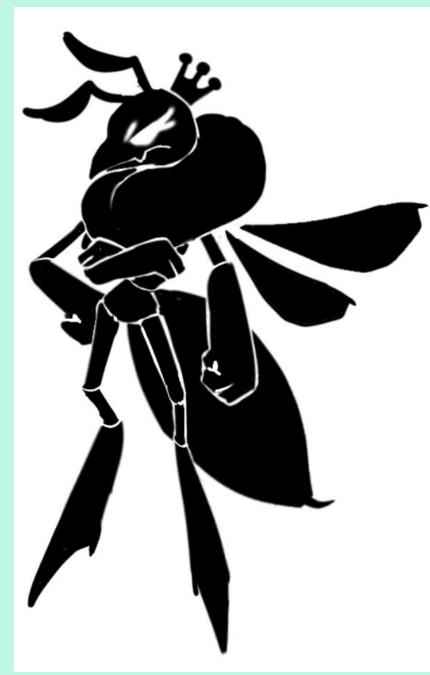


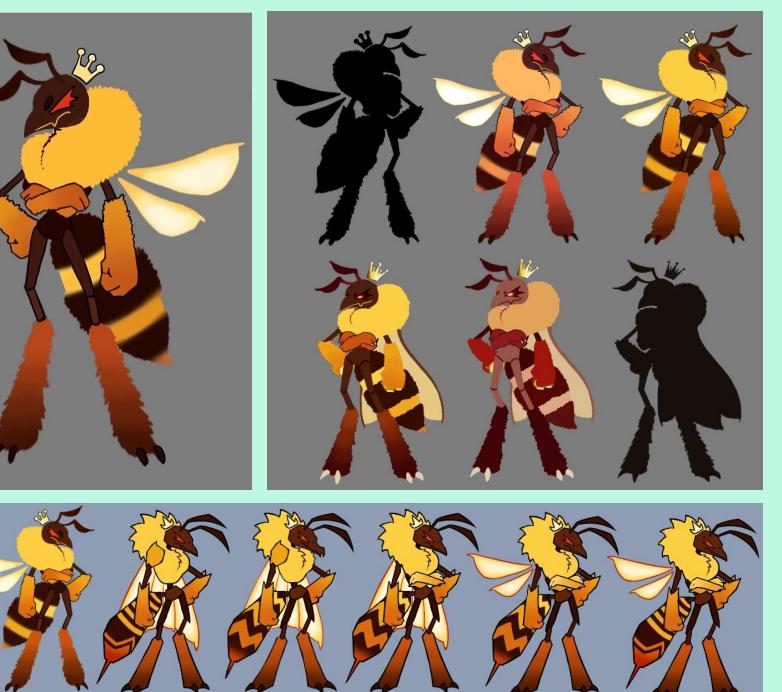
– Sophie Renton



– Kwest Walker

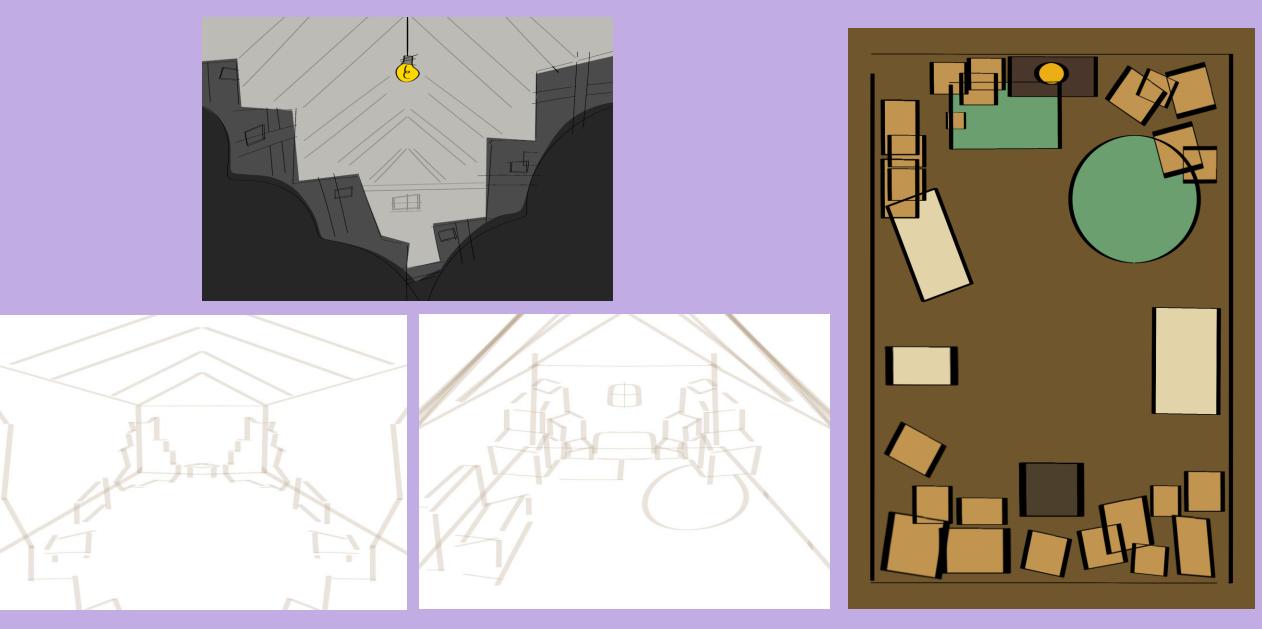
– Julienne Manticahon



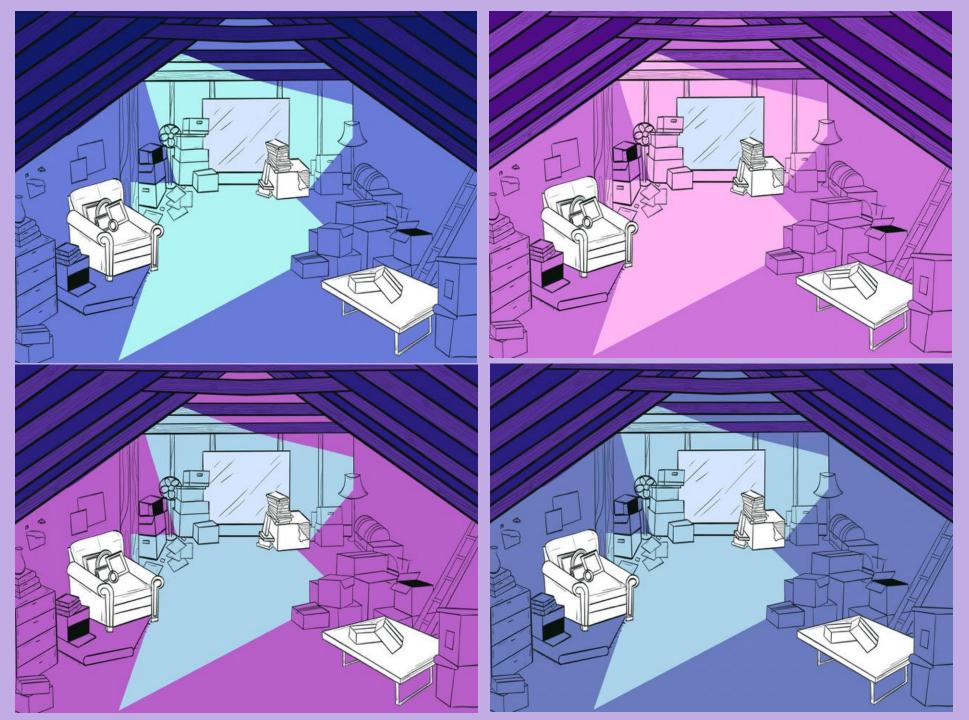




Background / Environment design



- Sophie Renton



Emily Sobell

Storyboard



Link to Storyboard

– Diogo Da Silva Craveiro

Workflow + Roles

Kwest Walker – Director, Character designer, Animator, Sound designer
Diogo Da Silva Craveiro – Lead storyboard artist, Animator
Sophie Renton – Background artist, Character designer, Animator, Storyboard artist
Julienne Manticahon – Character designer, Animator, Lead Sound designer
Emily Sobell – Background artist

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	A32 - $j_{\mathcal{K}}$ Maybe some sounds										
		А	В	С	D	E	F	G	н	I	
	1	Stage	Task	Task Owner	Start Date	Finish Date	Sept 30th	Oct 7th	Oct 14th	Oct 21st	Oct 28
	2		Mood Boards	All		Th Oct 17					
	3		Concept Art	All		T Oct 29					
	4		Final Narrative	Sophie+		Th Oct 17					
	5		Logline & Synopsis	Kweest :)		T Oct 15					
	6		Sound Plan	Kweest :) + Jub		Th Oct 17					
	7		Final Character Designs	S+K		Su Oct 22					
	8		Script	Sophie+							
	9	Pre Production	Scene Outline	S+K							
	10		Beat Sheet	S+K							
	11		Choreo Dev	Diogo							
	12		Rough Storyboard 1	Diogo + Jub		Th Oct 24					
	13		Refined Storyboard	Kweest :)							
	14		Background Designs	Sophie+							
	15		Rough Sound Concepts	All		F Nov 8					
	16		Proof of Concept	All		T Oct 29					
	17		Animatic w Sound	All		T Nov 12					
	18										
	19										
	20										
	21					10					
	22	TRACKER-	Not Started	In Progress	Finished	Date					
	23	DUE BY OCT31 PRES									
	24	Workflow (GANTT)									
	25	Log line									
		+ \equiv Sheet1 \star					_				<